





Francesco Fastelli

UX Designer

 Date of birth 24/07/1996

 +393384605406

 francesco.fastelli24@gmail.com

 <https://www.francesco-fastelli.com>

PORTFOLIO

<https://www.francesco-fastelli.com/en/portfolio/>

LANGUAGES

Italian

English

Spanish

SOFT SKILLS

Leadership

Ambitious

Self-Motivated

Curiosity

Creativity

Flexible/Adaptable

Fast Learning

Goal-Oriented

Team Working

Problem-Solving

SKILLS

HTML5, CSS, Bootstrap

PHP,SQL

C#, A-Frame

Java, Javascript, JQuery

UX Design, Design Thinking

SOFTWARE KNOWLEDGE

Microsoft Office Suite: Word,

Excel, Outlook, PowerPoint,

Teams

UNITY3D; Vuforia

Figma; Balsamiq; Marvel

Miro; Slack; Google Slides

VOLUNTARY EXPERIENCE

Improving design and the communication in the NGO website

ETIV do Brasil - Remote

- Since November 2021

SOCIAL NETWORKS

 @francescofastelli/

ABOUT ME

Experience in building trust with clients, developing and designing IT products. Excellent teamwork skills with experience in international teams. Highly creative and solution-focused with a high level of determination to come up constantly with an idea for a suitable and achievable solution to customer problems

EDUCATION

M.Sc. Human-Computer Interaction and Design (Double Degree)

Université Paris-Saclay, EIT Digital Master School - Paris

- From September 2020 to September 2021

- Studies in **Design process** and **Evaluation** with a focus on situated interaction.
- **Experience in Extended Reality** (AR and VR) Design and Development.
- Master Thesis in Multimodal Collaborative Interactions for **Medical Training in Virtual Reality**.

M.Sc. Human-Computer Interaction and Design (Double Degree)

Universidad Politécnica de Madrid, EIT Digital Master School - Madrid

- From September 2019 to June 2020

- Studies in **Design Process, Development, Prototyping** and **Evaluation** of an interactive system.
- Side focus on **Business modelling, Design Thinking** process and **Entrepreneurship**.

B. Sc. Computer Science (Erasmus+)

Universidad Carlos III de Madrid - Madrid - From January 2018 to January 2019

Erasmus+ Programme

B.Sc. Computer Science

University "La Sapienza" - Rome - From September 2015 to May 2019

- Experience in **Algorithms, Database Management** and **Human-Computer Interaction**.
- **Designed, developed and tested a web virtual environment** for my Bachelor thesis in "Study of User Experience in a Virtual Environment".

WORK EXPERIENCE

Full-Stack-Developer

Freelancer - Italy - Since 2015

- Experience in bringing a clients' project **from the idea to the final product**.
- **Negotiating project costs** and deadlines with clients
- **Building trust with clients** (Never lost a client).
- Website development.
- **SEO** with important achievement, for example, Editaly (Construction company: <https://www.editaly.net/>) increased 3 times the profit having their website in many important queries in Rome.
- Collaboration with "What a show SRL" company in many of their main projects.

UX Researcher

Université d'Evry | Paris Saclay - Paris - From February 2021 to September 2021

- Observation and literary studies aiming to better understand current learner-teacher interactions.
- **Communication with many stakeholders** such as professional doctors, students and university professors.
- **Management of unplanned events** such as enforcing of covid-restrictions that could affect the project organization.
- **Design and development** of a VR prototype for medical training.

RELEVANT PROJECTS

- **Team leader** for a Hackathon to design an XR business for tourism.
- **Team leader** for a business challenge in the program "Design Thinking and Scaling Services for Cities". The business case was requested by HSL (Public transport company in Helsinki).